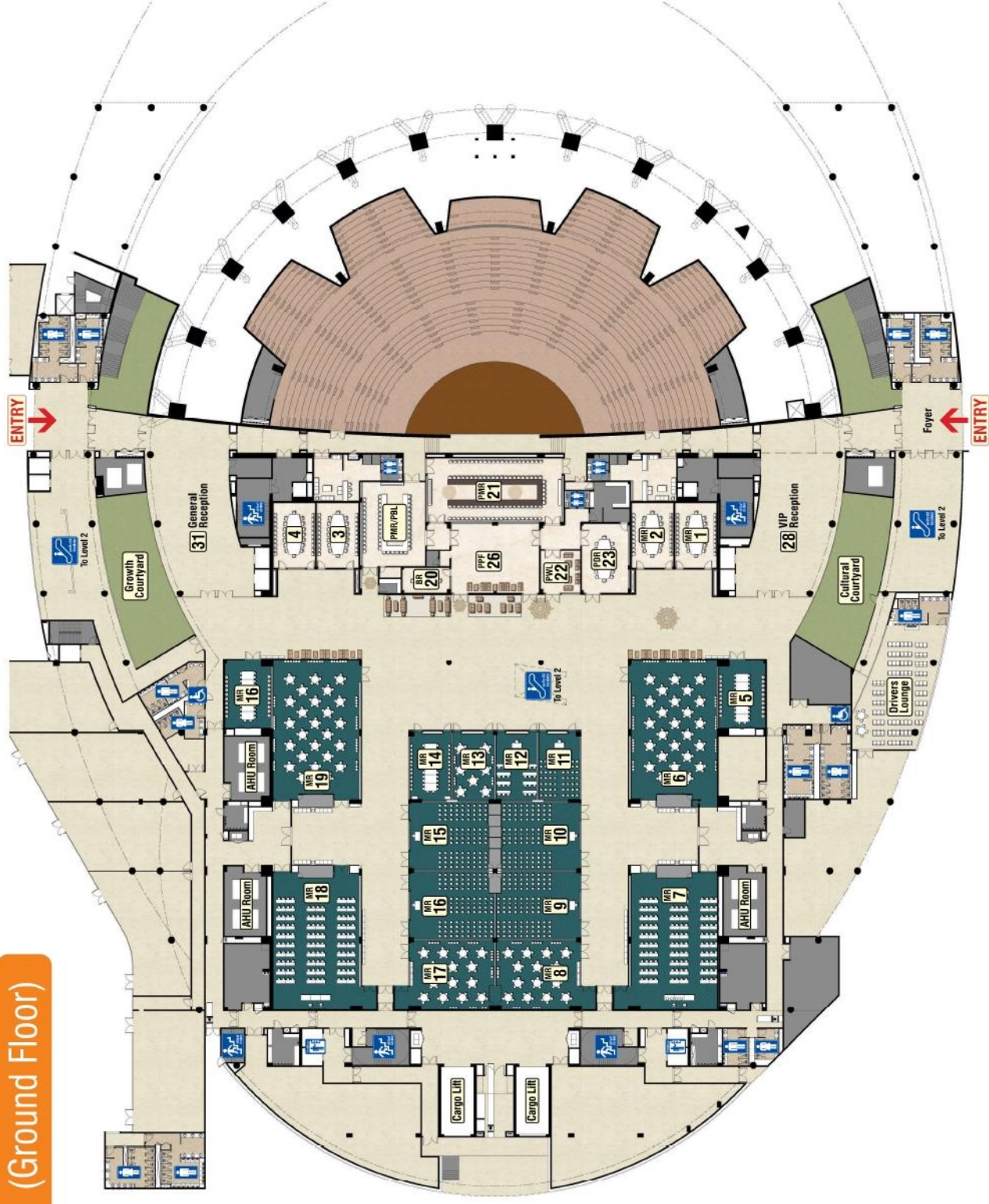
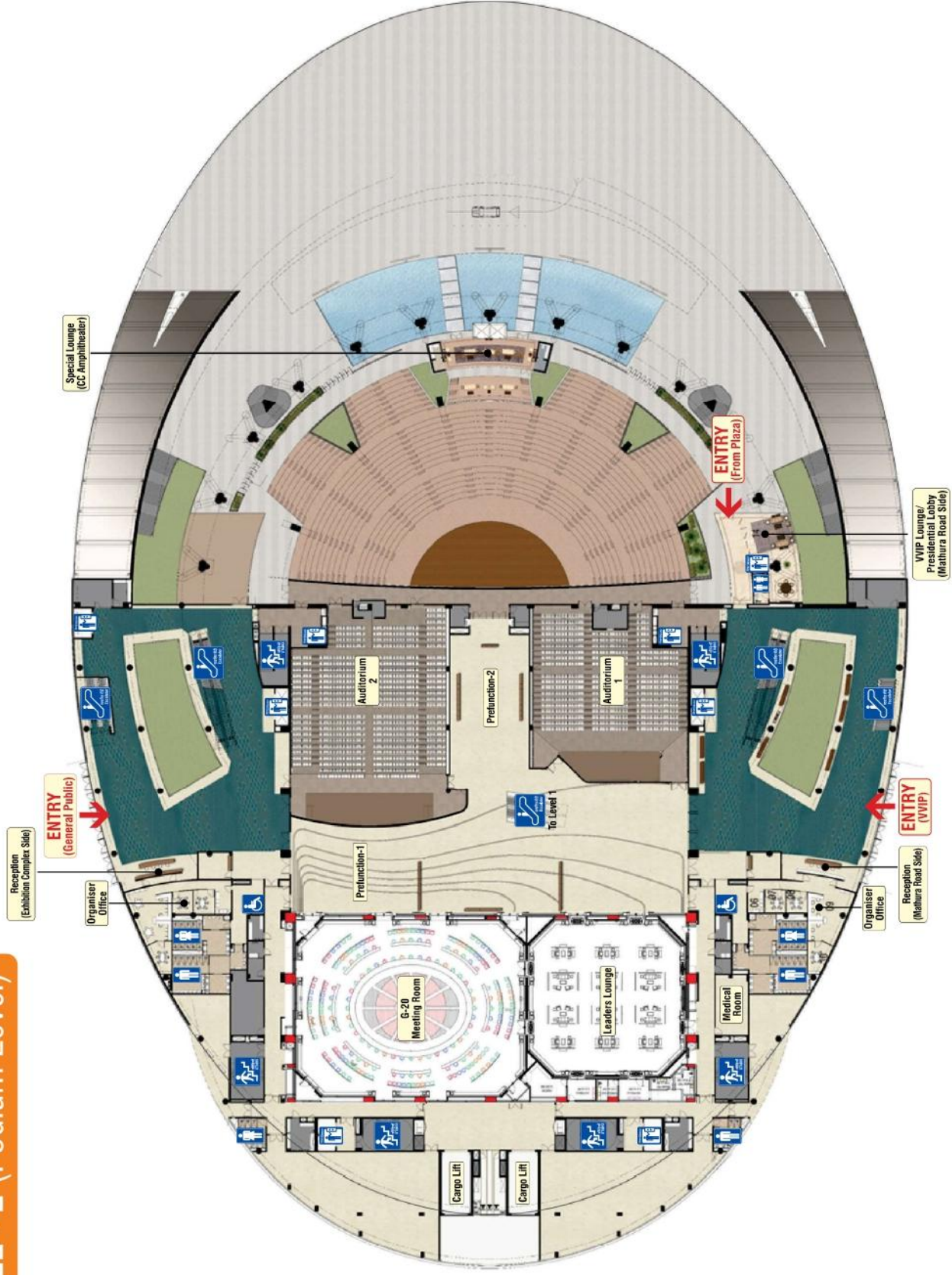


LEVEL - 1 (Ground Floor)



LEVEL - 2 (Podium Level)



LEVEL - 3 (Plenary Level)

